## St George's Mini Dragons' Nursery Curriculum Map

Nursery	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
RE - see Come and See Overview for specific dates	Domestic Church: Myself Baptism/Confirmation: Welcome Advent/Christmas: Birthday Judaism Week: Sukkot		Local Church: Celebrating Eucharist: Gathering Lent/Easter: Growing		Pentecost: Good News Reconciliation/Anointing of the sick: Friends Universal Church: Our World Islam Week: Prayer mats	
RSE - see life to the full overview #pathway 3	Module 1: x 8 sessions I am me Head shoulders knees and toes Ready Teddy? I like You like we all like Good feelings, Bad feelings Let's get Real Growing up		Module 3: x 3 sessions Revisit sessions Loving God, Loving others Me, You, Us		Module 2: x 8 sessions Role Model Who's Who? You've Got a friend in me Forever Friends Safe inside and out My body my rules Feeling Poorly People Who Help us	
Year A for 2 year nursery cycle Topic / Theme	<u>Ourselves</u> -Settling In -Faces -Babies -Our Family -Senses x2 wks	<u>Celebrations</u> -Diwali -Bonfire night -Remembrance day -Halloween -Birthdays -Advent -Christmas	Winter &Traditional Tales -Settling in -Winter -The Elves and the -Shoe Maker -The Enormous Turnip -Jack and the Beanstalk -The Three Little Pigs	Transport -Trains -Cars -Spaceship -Bus -Hot air balloon -Bicycle	Under the sea -Rainbow fish -Mermaid -Jellyfish -Dolphin -Octopus -Starfish (twinkle story starry eyed Stan) -Turtle	<u>Minibeasts</u> -Ant -Spider -Caterpillar -Butterfly -Worm -Bee -Beetle
York Link	-Where do I live? -Where was I born? Learning Objectives: Begin to make sense of their own life story.	-Guy Fawkes' birthplace -How is Remembrance Day celebrated in York? Learning Objectives: Talk about what they see using a wide vocabulary.	-Winter in York -The Elves and the shoemakers - link to pictures of cobbled streets in York Learning Objectives: Explore collections of materials with similar and or different properties Talk about the differences between materials and changes they notice.	-Which types of transport do we see and use in York? Learning Objectives: Show interest in different occupations.	-No sea in York. Which seasides are closest to York? Use maps to look at York and surrounding seas. Learning Objectives: Talk about what they see using a wide vocabulary.	-Which minibeasts can we find here in York? Learning Objectives: Understand the key features of the life cycle of a plant and animal

Year B for 2 year nursery cycle	<u>Ourselves</u> -Settling In -Names -Our family -Facial features -Senses x 2	<u>Celebrations</u> -Halloween -Diwali -Bonfire night -Remembrance Day -Birthdays -Advent -Christmas	Winter & Traditional Tales -Settling In -Winter -Chicken Licken -The princess and the pea -Little Red Riding Hood -The Ginger Bread man -The Billy Goat's Gruff	People Who Help Us -Police -Firefighters -Doctors, Nurses & -Paramedics -Post person -Mechanic -Vet	Dinosaurs -Bumpus Jumpus -Dinosaurumpus -Harry & The Dinosaurs -If I had a dinosaur -The Dinosaur who lost her voice -Dinosaur bones -Stomp Dinosaur Stomp -There's a T Rex in Town -Non-fiction - Life on Earth:Dinosaurs	Jungle -Tiger -Snake -Monkey -Elephant -Parrot -Crocodile/alligator (Scary Alan) -Lion -Zebra
York Link	-Where do I live? -Where was I born? Learning Objectives: Begin to make sense of their own life story.	-Guy Fawkes' birthplace -How is Remembrance Day celebrated in York? Learning Objectives: Talk about what they see using a wide vocabulary.	-Winter in York -Link Gingerbread man to York River Learning Objectives: Explore collections of materials with similar and or different properties Talk about the differences between materials and changes they notice.	-People who help us in York -Local PWHU to visit and talk about their role Learning Objectives: Show interest in different occupations.	-Yorkshire Museum dinosaur exhibition (Museum Gardens) Learning Objectives: Talk about what they see using a wide vocabulary.	-Compare and contrast to York. Do these animals live here? Which animals do live in York? Learning Objectives: Understand the key features of the life cycle of a plant and animal
The Big 5 facts for each topic	<ol> <li>How old am I?</li> <li>Who lives in my house?</li> <li>Where do I live?</li> <li>What languages do I speak?</li> <li>What is my favourite colour?</li> </ol>	1. When is my birthday? 2. I know you can push or pull things to make them move 3. I know a see saw goes down at the heavier end 4. I know what comes next in an ABAB pattern 5. I must wash my hands properly	<ol> <li>Gravity pulls things down to the ground</li> <li>I know a waterproof material</li> <li>I know ice melts to make water</li> <li>I know things change when they are heated or cooked</li> <li>I know yellow and red make orange and yellow and blue make green</li> </ol>	<ol> <li>I know how many siblings I have</li> <li>I know the name of different jobs</li> <li>I know what a fire fighter does</li> <li>I know what at nurse does</li> <li>I know we are all different</li> </ol>	<ol> <li>I know that dinosaurs are extinct</li> <li>I know plants need water</li> <li>I know plants need sun</li> <li>I can name a dinosaur</li> <li>I know some shapes have corners</li> </ol>	<ol> <li>I know a baby lion is a cub</li> <li>I know a baby elephant is a calf</li> <li>I know there no wild jungle animals in York</li> <li>I can name a musical instrument</li> <li>I know the Amazon is the biggest jungle in the world</li> </ol>
Communication and Language	• Start a conversation with an adult or a	• Enjoy listening to longer stories and	• Pay attention to more than one thing	• Understand 'why' questions, like: "Why	• Use talk to organise themselves and their	• To be able to tell a long story.

	friend • Use longer sentences of four to six words • Use a wider range of vocabulary	<ul> <li>can remember much of what happens.</li> <li>Know many rhymes</li> <li>Develop their pronunciation but may have problems saying: - some sounds: r, j, th, ch, and sh - multisyllabic words such as 'pterodactyl', 'planetarium' or 'hippopotamus'</li> <li>Use a wider range of vocabulary</li> </ul>	at a time, which can be difficult. • Understand a question or instruction that has two parts, such as "Get your coat and wait at the door". • Sing a large repertoire of songs. • Start a conversation with an adult or a friend and continue it for many turns. • Use a wider range of vocabulary	<ul> <li>do you think the caterpillar got so fat?"</li> <li>Know many rhymes, be able to talk about familiar books.</li> <li>Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'</li> <li>Use a wider range of vocabulary</li> </ul>	<ul> <li>play: "Let's go on a bus you sit there</li> <li>I'll be the driver."</li> <li>Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions.</li> <li>Use a wider range of vocabulary</li> </ul>	• Use a wider range of vocabulary
Personal, Social & Emotional Development	<ul> <li>Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them.</li> <li>Increasingly follow rules, understanding why they are important.</li> <li>Make healthy choices about food, drink, activity and toothbrushing.</li> </ul>	<ul> <li>Become more outgoing with unfamiliar people, in the safe context of their setting.</li> <li>Show more confidence in new social situations</li> <li>Remember rules without needing an adult to remind them.</li> <li>Be increasingly independent in meeting their own care needs, e.g brushing teeth, using the toilet, washing and drying hands thoroughly.</li> </ul>	<ul> <li>Develop appropriate ways of being assertive.</li> <li>Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'</li> </ul>	<ul> <li>Develop their sense of responsibility and membership of a community.</li> <li>Talk with others to solve conflicts.</li> </ul>	<ul> <li>Play with one or more other children, extending and elaborating play ideas.</li> <li>Understand gradually how others might be feeling</li> </ul>	• Find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas.

PE/ Physical Development	<ul> <li>Go up steps and stairs, or climb up apparatus, using alternate feet.</li> <li>( Children to be introduced to the climbing tower outside)</li> <li>Show a preference for a dominant hand.</li> <li>(child and adult directed activities, pencil, pens, tweezers, pouring, etc)</li> </ul>	<ul> <li>Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills</li> <li>Use large-muscle movements to wave flags and streamers, paint and make marks.</li> <li>Use a comfortable grip with good control when holding pens and pencils.</li> </ul>	<ul> <li>Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.</li> <li>Use one-handed tools and equipment, for example, making snips in paper with scissors.</li> <li>Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.</li> </ul>	<ul> <li>Start taking part in some group activities which they make up for themselves, or in teams</li> <li>Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.</li> </ul>	<ul> <li>Increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm</li> <li>Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.</li> </ul>	• Skip, hop, stand on one leg and hold a pose for a game like musical statues.
Literacy	• Understand the five key concepts about print: - print has meaning	• Understand the five key concepts about print: - print can have different purposes	<ul> <li>Understand the five key concepts about print: - we read English text from left to right</li> <li>Write some or all of their name</li> </ul>	<ul> <li>Understand the five key concepts about print: - we read English from from top to bottom</li> <li>Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page;</li> </ul>	<ul> <li>Understand the five key concepts about print: - page sequencing</li> <li>Write some letters accurately</li> </ul>	<ul> <li>Understand the five key concepts about print: - the names of the different parts of a book</li> <li>Use some of their print and letter knowledge in their early writing. For example: writing 'm' for mummy.</li> </ul>
Phonics	Letters & Sounds Phase 1- Phonological awareness • Develop their phonological awareness, so that they can count or clap	Letters & Sounds Phase 1- Phonological awareness • Develop their phonological awareness, so that they can count or clap	Letters & Sounds Phase 2 - s, a, t, p, i, n, • Alphabet Chant • Hear Phonemes • Read GPCs • Present New GPC	Letters & Sounds Phase 2 - m, d, g, o, c, k • Alphabet Chant • Hear Phonemes • Read GPCs • Present New GPC	Letters & Sounds Phase 2 - e, u, r, h, b, f, l, f, ff, l, ll, ss, • Alphabet Chant • Hear Phonemes • Read GPCs • Stretch and Read	Letters & Sounds Phase 2 & 3 - j, v,w, x, y, z, zz, • Alphabet Chant • Hear Phonemes • Read GPCs • Stretch and Read

	syllables in a word • Develop their phonological awareness, so that they can spot and suggest rhymes • Develop their phonological awareness, so that they can recognise words with the same initial sound, such as money and mother	syllables in a word • Develop their phonological awareness, so that they can spot and suggest rhymes • Develop their phonological awareness, so that they can recognise words with the same initial sound, such as money and mother	• Model Phoneme • Say it Fast • Write New Grapheme	• Model Phoneme • Say it Fast •Write New Grapheme	(with previously taught GPCs) • Present New GPC • Model Phoneme • Say it Fast • Break it Down • Stretch and Read (with new GPC) • Write New Grapheme	(with previously taught GPCs) • Present New GPC • Model Phoneme • Say it Fast • Break it Down • Stretch and Read (with new GPC) • Write New Grapheme • Stretch and Count • Stretch and Spell
Reading	Daily Story Time & Rhymes	Daily Story Time & Rhymes Weekly book library	Daily Story Time & Rhymes Weekly book library	Daily Story Time & Rhymes Weekly book library	Daily Story Time & Rhymes Weekly book library Individual CVC games if applicable	Daily Story Time & Rhymes Weekly book library Individual CVC games if applicable
Reading	<b>Texts:</b> -The Avocado Baby -I like Myself -The Great Big Book of Families -It's OK to be different -Happy in Our Skin	Texts: -Winnie the Witch -The Witch with a Twitch -Kipper's birthday -My present's -Stick Man	Texts: Year A -The Elves and the Shoe Maker -The Enormous Turnip -Jack and the Beanstalk -The Three Little Pigs Year B -Chicken Licken -The princess and the pea -Little Red Riding Hood -The Ginger Bread man	Texts: Year A - The Runaway Pancake - The Train Ride - We all go travelling by Year B - Busy People: Firefighter - Emergency - Mog and the Vee Ee Tee - Police Officer (People Who Help Us)	Texts: Year A -Rainbow Fish -Starry Eyed Stan -The Singing Mermaid -Sharing a Shell Year B -Bumpus Jumpus Dinosaurumpus -Harry & The Dinosaurs -Harry & The Dinosaurs -If I had a dinosaur -The Dinosaur who lost her voice -Stomp Dinosaur Stomp -There's a T Rex in Town -Non-fiction - Life on Earth:Dinosaurs	Texts: Year A -What Ladybird Heard -The Very Hungry Caterpillar -Spinderella Year B -Rumble in The Jungle -Giraffes Can't Dance -A quiet Day in the Jungle -Handa's Surprise -The Monkey with a Bright Blue Bottom

Maths	<ul> <li>Recite numbers past 5.</li> <li>Make comparisons between objects relating to size,</li> <li>(Daily number songs, counting reciting numbers as we go around a circle,</li> <li>Comparing objects by size in the areas of provision, children to sort into size order)</li> </ul>	<ul> <li>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising').</li> <li>Talk about and explore 2D shapes, for example, circles, rectangles, using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'.</li> <li>Understand position through words alone - for example, "The bag is under the table," - with no pointing.</li> <li>Make comparisons between objects relating to, length</li> <li>Select shapes appropriately: flat surfaces for building, a triangular prism</li> </ul>	<ul> <li>Say one number for each item in order: 1,2,3,4,5.</li> <li>Show 'finger numbers' up to 5.</li> <li>Use positional language themselves</li> <li>Combine shapes to make new ones - an arch, a bigger triangle, etc</li> </ul>	<ul> <li>Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle')</li> <li>Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5</li> <li>Discuss routes and locations, using words like 'in front of' and 'behind'.</li> <li>Notice and correct an error in a repeating pattern.</li> <li>Make comparisons between objects relating to weight</li> </ul>	<ul> <li>Experiment with their own symbols and marks as well as numerals.</li> <li>Solve real world mathematical problems with numbers up to 5.</li> <li>Talk about and explore 3D shapes (e.g. cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'.</li> <li>Describe a familiar route.</li> </ul>	<ul> <li>Make comparisons between objects relating to capacity.</li> <li>Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then'</li> <li>Compare quantities using language: 'more than', 'fewer than'.</li> </ul>
Science /Understanding the World	<ul> <li>Use all their senses in hands-on exploration of natural materials.</li> <li>(Senses week - one sense a day, exploration e.g. foot feely walk, smelly sorting pots, sound walk, taste testing)</li> <li>Begin to understand the need to respect and care for the natural environment and all living things.</li> <li>(Learning to use our classroom both inside</li> </ul>	<ul> <li>Explore how things work</li> <li>Explore and talk about different forces they can feel.</li> <li>Working scientifically</li> <li>Can Pine cones tell us the weather?</li> <li>Measuring and weighing to follow a recipe</li> <li>Enquiry/Method</li> </ul>	<ul> <li>Explore collections of materials with similar and/or different properties.</li> <li>Talk about the differences between materials and changes they notice.</li> <li>Working scientifically</li> <li>Which material is waterproof?</li> <li>Conclusion</li> </ul>	<ul> <li>Show interest in different occupations</li> <li>Continue developing positive attitudes about the differences between people.</li> <li>Working scientifically</li> <li>Transport survey (tally and number)</li> <li>Data Collection</li> <li>Data interpretation</li> <li>Conclusion</li> <li>Planting Bean seeds</li> <li>Enquiry/Method</li> </ul>	<ul> <li>Talk about what they see, using a wide vocabulary.</li> <li>Plant seeds and care for growing plants.</li> <li>Working scientifically</li> <li>Shell classification</li> <li>Enquiry/ Method</li> <li>Which is the favourite dinosaur?</li> <li>Data collection</li> <li>Data interpretation</li> <li>Planting Bean seeds</li> </ul>	<ul> <li>Understand the key features of the life cycle of a plant and an animal.</li> <li>Working scientifically</li> <li>Caterpillar and Butterfly World observation         <ol> <li>Prediction</li> <li>Prediction</li> <li>Data interpretation</li> </ol> </li> <li>Baby Animal match</li> </ul>

	and outside in a respectful way.I Introduction to Woodland Adventures - key rules to look after the area and what lives there) Working scientifically Fruit tasting 2. Enquiry/ Method 3. Data collection			2. Enquiry/Method	1. Prediction
History	• Begin to make sense of their own life-story (Bringing in a photo of themselves as a baby - how have they changed? )		•Begin to make sense of their family's history.		
Geography	<ul> <li>Use all their senses in hands-on exploration of natural materials.</li> <li>(Senses week - one sense a day, exploration e.g. foot feely walk, smelly sorting pots, sound walk, taste testing)</li> <li>Begin to understand the need to respect and care for the natural environment and all living things.</li> <li>(Learning to use our classroom outside in a respectful way.</li> </ul>	• Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park			• Know that there are different countries in the world and talk about the differences they have experienced or seen in photos.

	Introduction to Woodland Adventures - key rules to look after the area and what lives there)					
Drama / S&L	• Take part in simple pretend play, using an object to represent something else even though they are not similar.	• Now Press Play Christmas Story	• Now Press Play Little Red Riding Hood Jack and the Beanstalk Goldilocks Three Little Pigs Gingerbread Man	• Now Press Play People Who Help Us Transport	<ul> <li>Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses, etc.</li> <li>Now Press Play Dinosaurs Seaside</li> </ul>	• Now Press Play Minibeasts
Art	<ul> <li>Create closed shapes with continuous lines, and begin to use these shapes to represent objects.</li> <li>(Family portrait - assessment piece)</li> <li>Explore colour (using &amp; mixing primary colours)</li> </ul>	<ul> <li>Explore different materials freely, to develop their ideas about how to use them and what to make.</li> <li>Develop their own ideas</li> <li>Draw with increasing complexity and detail, such as representing a face with a circle and including details.</li> </ul>	<ul> <li>Explore different textures.</li> <li>Explore colour and colour-mixing.</li> <li>Respond to what they have heard, expressing their thoughts and feelings</li> </ul>	• Develop their own ideas and then decide which materials to use to express them.	• Use drawing to represent ideas like movement or loud noises.	<ul> <li>Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.</li> <li>.</li> </ul>
DT		<ul> <li>Explore different materials freely, to develop their ideas about how to use them and what to make.</li> <li>Develop their own ideas</li> </ul>			• Join different materials	
Computing					Coding	
Music	. Remember and sing (Daily Rhyme time bag, Thursday singing and dancing sessions.)	<ul> <li>Listen with increased attention to sounds</li> <li>Remember and sing entire songs.</li> </ul>	• Respond to what they have heard, expressing their thoughts and feelings	• Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.	• Sing the pitch of a tone sung by another person ('pitch match').	• Play instruments with increasing control to express their feelings and ideas

	Let's be friends - Hello Let's go - Let's be friends - Pass the secret round - The high 5 chant	 Travel & Movement - How did you get to school today - This is my walking song - Get on the train	This is me - I say hello like this - The family song - Yes I can! - We are all amazing - This is me, I am 3	Animal tea party - I see animals - Animal circle time - Bake, bake, bake - Animal tea party - Bang my drum	l've got feelings - How are you? - Happy, happy, happy - l've got feelings	Let's Jam - Tap your name - Let's jam - Shale and stop - Who's in the band?
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